



Astrid is in a dark room.
A really, really dark room.

I need to get out of here, she thinks.
She sees a gleam of light underneath a door.
Maybe that's the **way out?**

She opens the door.
Hey, her cat Leo is right beside her!
Together, they walk through the door.



Astrid and Leo are *not* outside,
but in another room . . .
with five new doors.



“Which door should I choose?”
Astrid asks Leo.

Because you never know what’s
behind a door until you open it.
It’s a bit of a gamble. It might be
the **right** door or the **wrong** one.
It’s okay to have doubts.

And what do you do if you choose
the wrong one?

*Just keep going, Astrid thinks.
Another door will show up eventually.
And in the end, you’ll find the right one.*

Astrid opens a door and walks through.